## **ICE RACING Rules**

# All racers are responsible for knowing the rules.

## **Rider Age Classes**

Minimum age is the birthday of the rider/ maximum is the end of the year in which the rider reaches the age.

Peewee: maximum 11

Youth: minimum 11/maximum 14

Expert: minimum 15 Veteran: minimum 39 All others: minimum 13

## **Numbers**

All machines shall be fitted with three number plates securely fastened to the machine.

ATV Machines must be fitted with 2 number plates on the front and on the left side of the machine, minimum 8" x 8". Numbers must be minimum 2" stroke.

## **Equipment**

HELMETS – must have minimum of DOT sticker and be NO MORE than 10 years old (Recommended: Snell 2015, ECE 22-05, JIS T 8133)

- Must be FULL FACE – street or MX (NO modular, damaged, or decrepit helmets will be allowed

CHEST PROTECTOR - is compulsory for all riders (UTV exempt)

FOOTWEAR required for studded classes:

proper power-sport boots

#### **MACHINES**

- must be fitted with a REAR BRAKE ONLY
- must be fitted with an **OPERATIVE KILL SWITCH** of the lanyard type <u>18" or shorter</u>

### Front Wheel

The front tire must be shielded so that no screws are exposed forward ahead of the forks above the axle plane.

#### Rear Wheel

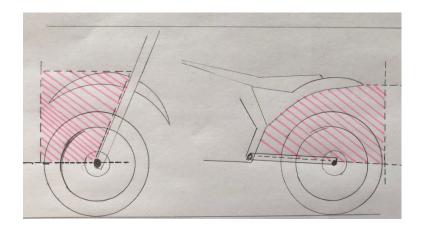
The left side of the rear wheel must be shielded so that no screws are exposed above the swingarm plane

Two-way tires will be allowed on the oval BUT all screws must be fully guarded on both sides.

No 'crazy-carpet' or 'coroplast' shielding allowed.

All shielding must be either welded, bolted or rivetted.

Hose clamps may be used.



<u>ICE STUDS</u> –The referee shall have the authority to decide what constitutes a "legal stud". Decisions are final.

- Fournier style ice studs ONLY
- Maximum height of ice studs 11mm.
- No carbide ice studs
- No Russian style spikes

All ATVs (except non studded classes) must be fitted with a <u>rear bumper extending past the diameter of the rear wheels</u>. The bumper must be minimum 6" high, minimum 6" from the ground and firmly attached to the machine. Malleable steel, Aluminum, or automobile exhaust pipe is recommended.

UTV Rear Bright Light – Solid or Flashing, to be mounted 4 feet or higher. Allows riders to see each other in snow dust white outs. Mandatory for the 2022 season.

UTV <u>Upper Door Net</u> must be securely fastened on the driver and passenger side (if carrying a passenger)

Sidecars are defined as vehicles with 3 wheels, making only 2 tracks on the ground in the direction of forward travel, with an attached sidecar, forming a complete integral unit.

For oval ice racing, the sidecar must be on the left-hand side when sitting on the motorcycle.

(i) Traditional Configuration – a conventional motorcycle with 3 wheels making only 2 tracks on the ground in the direction of forward travel, with a rigidly attached, non-articulating sidecar forming a complete integral unit.

(ii) Modified – a 2 wheeled motorcycle styled unit with 3 wheels making only 2 tracks on the ground in the direction of forward travel, with an attached sidecar that may be of nonconventional design, forming a complete integral unit.

Supercharging by means of a device of any kind is forbidden. The direct injection of fuel is not considered to be supercharging. UTV exempt.

### Course

The track shape must be oval, recommended minimum 400 meters in length and a minimum of 30 feet wide.

Where the track is defined by snowbanks, some identifying markers (i.e., painted snow) should be used.

There must be a minimum 20-meter zone around the perimeter of the outside bank of the track that is free of vehicles or structures.

## **Organization**

No rider's entry will be accepted after registration closes.

Machines may be ridden in the paddock or pit areas, at walking pace only in pits. Pedestrians have right of way. Pit racing or speeding is an automatic disqualification by referee and loss of that day's points.

At the discretion of the Referees, capacity classes may practice together. Rider classes may not be mixed for practice.

Practicing the day before is prohibited on a track.

When using a 3 heat structure, points for each heat shall be awarded to the top 10 finishers as follows: 15, 12, 10, 8, 6, 5, 4, 3, 2, I. Ties in points shall be broken by the number of first places, second places etc. If still a tie, the best performance in the last heat shall receive the higher position.

Grooming of the starting line and surrounding area by rider crews is not permitted. This includes the use of brooms, brushes, vacuums blowers or any other devices to remove snow shale or ice.

A race is started when the starting signal is given. It is a false start when one or more competitors leave the starting line before the starting signal is given. When there is a false start, the rider(s) responsible shall be moved to a penalty line, 10 meters behind the original start line, for the restart.

The only persons authorized to stop a race are the referee or his delegate and this is done by holding the red flag overhead. All competitors must stop racing immediately.

Where a race is stopped, the positions of the riders at the last check over the finish line, previous to the stop signal shall be considered the finishing positions. The rider(s) responsible for the stoppage shall be placed last in the results.

Where a race is restarted, the rider(s) responsible are placed last in the restart positions. When a scoring lap has not been completed, they will start behind the others.

Where a race is restarted after the completion of one or more "scoring laps" and the full race is not to be re-run, riders shall be started in single file based on their positions on the last scoring lap.

No Passing under yellow flag – automatic disqualification will result for that heat.

If a competitor receives an accumulation of THREE disqualifications during the season that competitor will be not be allowed to continue competing in the series for that year.

A race will be terminated by displaying the checkered flag when the required number of laps have been completed. The white flag will be displayed to indicate when there is one lap to go in the competition.

The winner of the race is the rider who crosses the finish line ahead of the others when the checkered flag is displayed.

To be classed as a finisher of a race, a rider must:

- 1. cross the finish line when the checkered flag is displayed
- 2. cross the finish line within 2 minutes of the winner
- 3. complete 3/4 of the laps of the winner rounded off to the higher number.

Non-finishers are not eligible for points in that heat.

A rider must complete a given heat, semi or final using the same machine on which he starts that heat, semi, or final.

A rider may use any motorcycle which has been officially entered in the event, has passed technical inspection and is legal for the class involved.

When more than one competitor uses the same machine, his\her official racing number must be displayed each time they participate unless an exception has been granted by the Referee prior to the race(s) in question.